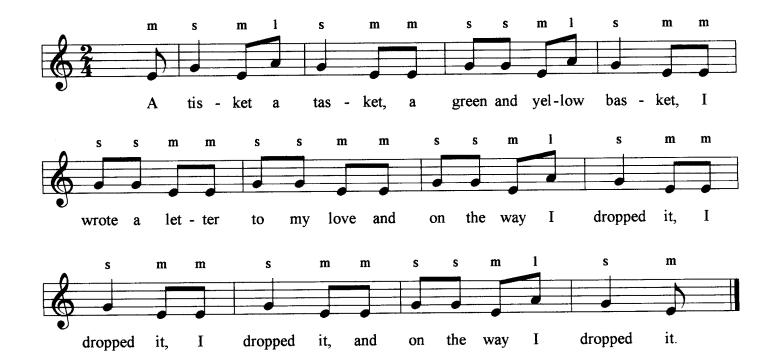
# A Tisket A Tasket



#### SINGING

Sing the song in a range that allows the children to comfortably use their head (singing) voices as opposed to their chest (speaking) voices. Because of the song's narrow range, most children will be able to sing it successfully at the pitches written if they use their head voice.

To play the game, students sit in a circle. One student (Child A) walks around the outside of the circle carrying a handkerchief, letter, or other item until the very end of the song, when she drops it behind the nearest student and runs around the circle. The child behind whom the handkerchief was dropped (Child B) chases the first child until one of them reaches the empty spot. If Child A reaches the empty spot first then Child B becomes It.

If Child B reaches the empty spot first he may choose to be It himself or to have Child A be It again.

### **PLAYING**

Have a few students play either the steady beat or the rhythm on classroom instruments while the class sings. If pitched instruments are used the pitches C, E, and G will harmonize the melody well.

### **CREATING**

Play the game and have instrument players keep a steady beat while the class is singing (see "Playing"). When the chase begins the instrument players may improvise anything they want until the chase is over, when new instrument players are chosen.

## **LISTENING**

Sing the song to the students phrase by phrase using a neutral syllable, such as loo, instead of words. Have them identify the pitches of sol, mi, and la and indicate which pitch is being sung using solfeg hand signs.

## CURRICULUM INTEGRATION (Language Arts)

Discuss the parts of a letter or an address at a level appropriate to the students' understanding. Create a sample letter or envelope and use it when playing the game.